





## Three types of booth visitors

1. Does not know T<sub>E</sub>X
2. Has used T<sub>E</sub>X some years or decades ago to typeset a larger document and is astonished that it still exists – and wants to know what is new  
*This talk is for you*
3. Currently typesets a larger document with T<sub>E</sub>X and needs help

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1978 T<sub>F</sub>X78

1982 T<sub>F</sub>X82

## 1982 METAFONT

1986 Computers & Typesetting (T<sub>E</sub>Xbook etc.)

1986 L<sup>A</sup>T<sub>E</sub>X

1990 T<sub>F</sub>X90

## 1994 METAPOST

1994 L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub>

1994–2006 teT<sub>F</sub>X

1996 T<sub>F</sub>Xlive

1996 ConT<sub>F</sub>Xt

1997 pdfT<sub>F</sub>X

2004 X<sub>3</sub>T<sub>F</sub>X

2007 LuaT<sub>E</sub>X

2007 ConT<sub>F</sub>Xt MKiV





# Problems we are working on: Fonts

T<sub>E</sub>X does not handle fonts itself but reads only metric information (tfm files) and leaves the usage of font files to the output drivers. Originally these worked only with METAFONT fonts but nearly nobody outside of the T<sub>E</sub>X world created them.

The rest of the world instead developed PostScript (1984), TrueType (1991) and lately OpenType (1996). These fonts can be used with troubles (by experts) with T<sub>E</sub>X and pdfT<sub>E</sub>X, but then the special features of OpenType are ignored.

Today we have X<sub>Y</sub>T<sub>E</sub>X and LuaT<sub>E</sub>X which make the usage of OpenType fonts very simple.

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# Problems we are working on: PDF

T<sub>E</sub>X as designed by Knuth writes a device independent output format (DVI). Today the standard is PDF (1993). For that we made output drivers and finally pdfT<sub>E</sub>X (1997), which can write PDF directly.

pdfT<sub>E</sub>X is now the default engine of the T<sub>E</sub>X world.

X<sub>Y</sub>T<sub>E</sub>X and LuaT<sub>E</sub>X can also write PDF.

The problem now is tagged PDF – that works with LuaT<sub>E</sub>X and ConT<sub>E</sub>Xt since 2010, but not yet with L<sup>A</sup>T<sub>E</sub>X.

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Martin Schröder



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## Summary

To use the extensions of X<sub>Y</sub>TeX and LuaTeX with LaTeX some packages have been developed which can be used with the commands `xelatex` and `lualatex`:

- ▶ `fontspec`: Font handling
- ▶ `polyglossia`: Multilingual documents; an alternative to `babel`; currently works only with X<sub>Y</sub>LaTeX
- ▶ `luatextra`: Loads all packages needed for LuaLaTeX

# Presentations with $\text{\LaTeX}$

Presentations are one of the most popular uses of  $\text{\TeX}$ .  $\text{\LaTeX} 2_{\epsilon}$  offers only the obsolete `slides` class. Therefore alternatives have been developed of which two are most often used:

- ▶ `beamer`: Used for this talk, offers an excellent support of PDF
- ▶ `powerdot`: Uses `PSTricks` and therefore needs `dvips` or  $\text{\XeTeX}$



ConT<sub>E</sub>Xt is an alternative to L<sup>A</sup>T<sub>E</sub>X that now (with version Mk IV) makes extensive use of LuaT<sub>E</sub>X and PDF to offer features that are hard or impossible with L<sup>A</sup>T<sub>E</sub>X, e. g.:

- ▶ Multicolumn typesetting
- ▶ Integrated use of METAPOST (also possible with LuaL<sup>A</sup>T<sub>E</sub>X)
- ▶ Handling of XML
- ▶ Support of layers
- ▶ Typesetting on a grid
- ▶ Creation of tagged PDF, XML, ePUB

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- ▶ Inclusion of images: pdfTeX, XeTeX and LuaTeX can handle JPEG, PNG and PDF when creating PDF; pdfTeX and LuaTeX can also handle JBIG2. EPS must be converted which is now done automatically
- ▶ METAPOST: An extension of METAFONT which can create PostScript and SVG. It can be used for diagrams and is integrated into LuaTeX
- ▶ PGF/TikZ: A macro package for LaTeX and ConTeXt for creating very nice diagrams very easily
- ▶ PSTricks: A macro package for LaTeX which uses PostScript for the creation of diagrams and graphics
- ▶ Asymptote: Creates vector graphics like METAPOST, but the programming is more like C++

# Bibliographies

One of the strengths of L<sup>A</sup>T<sub>E</sub>X is the handling of bibliographies with BibT<sub>E</sub>X

- ▶ BibT<sub>E</sub>X: Can only handle 7 Bit and is difficult to program
- ▶ BibT<sub>E</sub>X8: Can only handle 8 Bit and is difficult to program
- ▶ Biber: A replacement of BibT<sub>E</sub>X used by BibL<sup>A</sup>T<sub>E</sub>X; XML support is planned. The style files are programmed in T<sub>E</sub>X
- ▶ BibL<sup>A</sup>T<sub>E</sub>X is the future (for L<sup>A</sup>T<sub>E</sub>X)

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Good scientific books have indexes, so their creation also had to be automated

- ▶ MakeIndex: The standard solution since 1986; handles only 7 bit
- ▶ Xindy: Handles any language and unicode, sorting can be adapted, can handle arbitrary “page numbers” (e. g. “Genesis 1:31”), the markup can be configured
- ▶ Every generated index can be manipulated as needed by external programs

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It is not enough to have programs that can handle OpenType fonts, we also need good free OpenType fonts:

- ▶ Latin Modern: An extended and improved version of Computer Modern, which supports all “roman” languages
- ▶ T<sub>E</sub>X Gyre: Extended and improved versions of the GhostScript PostScript default fonts
- ▶ Many polish fonts (Antykwa Toruńska, Kurier and Iwona, Cyklop)

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T<sub>E</sub>X of course needs math fonts and for decades has been the reference implementation for math typesetting, so math fonts (very few) were designed for T<sub>E</sub>X. With the advent of OpenType Microsoft designed OpenType math and created a math font (Cambria Math) for use with Office. Work is ongoing and mostly finished to extend the T<sub>E</sub>X engines (X<sub>Y</sub>T<sub>E</sub>X and LuaT<sub>E</sub>X) to handle OpenType math and to create free OpenType math fonts:

- ▶ Latin Modern and T<sub>E</sub>X Gyre: Work is ongoing on OpenType math
- ▶ Asana math: Free math font designed to complement Palatino. Beta.
- ▶ STIX/XITS: Free math fonts designed to complement Times. STIX is designed to handle *all* mathematical symbols included in Unicode; XITS is the OpenType version.

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# T<sub>E</sub>X distributions

Since the installation of T<sub>E</sub>X was a real problem in the olden days (in the last millenium...), free and operating system independent T<sub>E</sub>X distributions were developed of which these two are still active:

**T<sub>E</sub>Xlive** For Unix, MacOS and Windows. Has its own package management and offers online updates. All modern Unix distributions get their T<sub>E</sub>X from T<sub>E</sub>Xlive. With TLContrib there is an additional package repository

**MikT<sub>E</sub>X** For Windows with a package management and online updates

Both would be impossible without CTAN (the Comprehensive T<sub>E</sub>X Archive Network), a network of FTP servers which offer software related to T<sub>E</sub>X

There are a lot of books on L<sup>A</sup>T<sub>E</sub>X and new ones are still published, but some deserve special attention

**L<sup>A</sup>T<sub>E</sub>X Companion** The L<sup>A</sup>T<sub>E</sub>X3 projects sole income is from the sale of the L<sup>A</sup>T<sub>E</sub>X Companion, the follow-up to the L<sup>A</sup>T<sub>E</sub>X manual by Leslie Lamport

**DANTE books** Since there were some books on L<sup>A</sup>T<sub>E</sub>X missing and publishers are not always interested (the german translation of Lamport's book is unavailable for some years) DANTE (the german T<sub>E</sub>X user group) has published some books on its own (e. g. on KOMA script and PSTricks)

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# The community

The T<sub>E</sub>X community is quite active:

- User groups** There are a number of national (and one international: TUG) user groups, of which DANTE (for german speakers) is the largest with more then 2000 members
- Own conferences** DANTE organises two conferences every year and there are conferences by other user groups (of these the polish one is highly recommended), one european and one on ConT<sub>E</sub>Xt
- Conferences by others** For some years we also participate in conferences by others (e. g. the Linuxtag, FrOSCon, or OpenRheinRuhr) with booths and presentations
- Funding** The developement of T<sub>E</sub>X et. al. is not funded by companies but mainly by the user groups (from their membership fees and contributions)

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# Summary

Although T<sub>E</sub>X is now more than 33 years old, it is still actively developed. The main topics are Unicode input and the use of OpenType fonts. The programs developed today are X<sub>Y</sub>T<sub>E</sub>X and LuaT<sub>E</sub>X; both can and *should* be used (but one needs an up to date installation of T<sub>E</sub>X)

L<sup>A</sup>T<sub>E</sub>X is still the standard and is being adapted to the new programs; ConT<sub>E</sub>Xt is a very interesting “newcomer” which develops very fast

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